

Stykh Hints

⌘ (Command key) – On some Apple keyboards, this key also has an Apple logo (🍏)

^ (Control key)

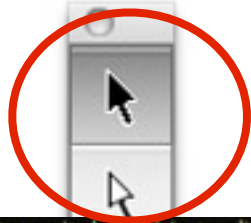
⌥ (Option key) – "Alt" may also appear on this key

⇧ (Shift key)

⏏ (Caps Lock) – Toggles Caps Lock on or off

fn (Function key)

Select
Tool



Select Tool

(Type "V" to switch to this tool)

Use to select/drag figures

Select Figure(s): Click on node or line (⇧-click to select multiple figures)
Drag Figure(s): Drag center node, or drag line (unless disabled in Prefs)

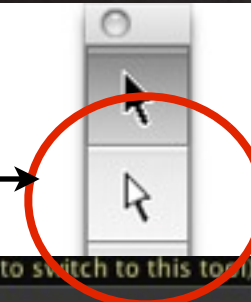
Use to manipulate nodes

Add Node:	⌥-click on line (not circle)	Pivot:	Drag node	Distort:	⌘⌥-drag node
Delete Node:	⌥-click on node	Extend:	⌘-drag node		

⌘ = Command ⌥ = Option ^ = Control ⇧ = Shift ⇥ = Tab

Switch to Edit/Preview: Type ⇥ when not in text fie

Sub select Tool



Subselect Tool

(Type "A" to switch to this tool)

Use to select components of a figure (lines or shapes)

Select Lines or Shapes: Click on a line or shape (⇧-click to select multiple lines or shapes)

Use to select/manipulate polyfills

Select Polyfills: Click on a polyfill (⇧-click to select multiple polyfills)
Remove Node From Polyfill: ⌥-click on a node used in the currently selected polyfill
(Note: if only two nodes remain, the polyfill will be deleted)

Use to manipulate nodes

Pivot: Drag node
Extend: ⌘-drag node
Distort: ⌘⌥-drag node

⌘ = Command ⌥ = Option ^ = Control ⇧ = Shift ⇥ = Tab

Switch to Edit/Preview: Type ⇥ when not in text fie

Polyfill Tool.



Polyfill Tool

(Type "P" to switch to this tool)

Use to create polyfills

Create a Polyfill:

- 1) Click on the starting node (a line will be extended from the node clicked to the the cursor)
- 2) Continue to click on other nodes (as you do so, the lines left behind will build a polygon)
- 3) Click on the starting node again to complete the polygon. When you do this, a filled polygon will be displayed, connecting the nodes.

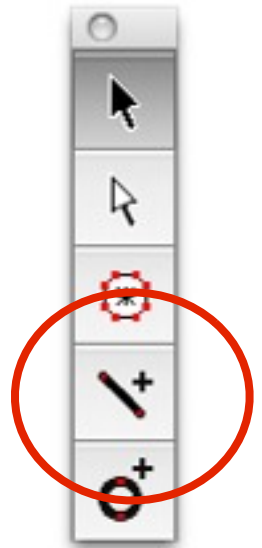
Canceling a Polyfill: At any time during the creation of a polyfill you can cancel by hitting the Escape key.

⌘ = Command ⌥ = Option ^ = Control ⇧ = Shift ⇥ = Tab

Switch to Edit/Preview: Type ⇥ when not in text fie

Stykz Hints

Adding a line tool.



Add Line Tool (Type "L" to switch to this tool) [X]

Use to attach a new line segment to an existing node

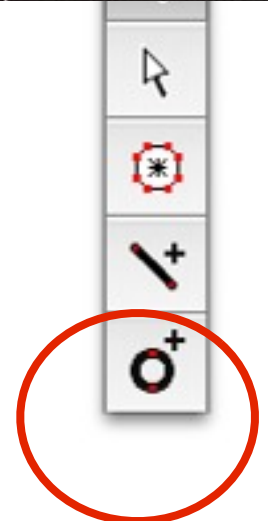
Adding a Line: Click on any node of any figure or on the Stage; move the mouse to where you want the segment to end and click again.

NOTE: You can add a line while the Select tool is active by right-clicking on a node and dragging with the mouse. (Macs without two-button mice can ^-click and drag.)

Cancel Adding a Line: Type the Escape key or select another tool

⌘ = Command ⌥ = Option ^ = Control ⇧ = Shift ⇥ = Tab Switch to Edit/Preview: Type ⇥ when not in text field

Adding a circle tool..top arrow



Add Circle Tool (Type "C" to switch to this tool) [X]

Use to attach a new circle to an existing node

Adding a Circle: Click on any node of any figure or on the Stage; move the mouse to where you want the circle to end and click again.

Cancel Adding a Circle: Type the Escape key or select another tool

⌘ = Command ⌥ = Option ^ = Control ⇧ = Shift ⇥ = Tab Switch to Edit/Preview: Type ⇥ when not in text field